Chandeliers

Set-Up:

Players each get 1 cup. Place the player's cups equidistant from each other around a center cup, like a chandelier. Fill the center cup with water and each player's cup with the beverage of their choice (see optional rules). The oldest player goes first.

Game Play:

On your turn, bounce the ping pong ball off the table aiming for cups other than your own.

If the ball lands in a player's cup, that player must drink the cup and has 3 attempts to flip the cup. If they fail, they are eliminated.

If the ball lands in the center cup, each player must race to drink and flip their cup. The last player to flip their cup is eliminated from the game.

Play goes counter-clockwise until there is one player left standing.

Optional Rules:

- 1) The center cup may be filled with water or beer; fill to the brim. If beer, this cup is consumed by players who lose the race when the center cup is hit.
- 2) Player's cups may be filled with water or beer; fill until the first line. If water, they must pour the water into another receptacle and take a drink from their side beer, when playing the game.
- 3) Each player shoots until they miss or until they hit the center cup.
- 4) Players may have 1 additional chance before they are eliminated (i.e. lives). A token is given to a player on their first elimination to indicate that they will be removed from the game on their next elimination.