

Mushroom Cup



of Players: 2-8

Equipment: 1-2 decks of cards

Difficulty Rating: Easy - Flip over a card and place it on top of something

Danger Rating: Medium - It depends how much people hate you

Set-Up:

Choose a drinking vessel with alcohol inside of it (unopened beer can, full pint glass, etc). Place vessel in the middle of the table, shuffle the cards, and spread them out in a small circle surrounding the vessel.

Game Play:

Somebody goes first and play rotates clockwise.

Flip over a card. A red card means the player drinks the amount on the card; a black card means the player gets to give that number of drinks out to the other players. Face cards and Aces are safe cards and cause no drinks to be consumed.

After flipping the card, the player has to place the card face-up on top of the drinking vessel. The player can touch the card after it is placed on the vessel, but when they are finished at least two edges of the card must be hanging off from the rest of the cards.

Play continues until the mushroom becomes unstable and falls. The last player to place a card on the mushroom must drink the alcohol underneath the mushroom. If a player's card falls from the top of the mushroom but the rest of the mushroom remains intact, they may re-place their card.

Any crazy things happen?